F–6227	Sub. Code
	7BSOA2

U.G. DEGREE EXAMINATION, NOVEMBER 2021

Software

Allied : DESKTOP PUBLISHING

(CBCS – 2017 onwards)

Time : 3 Hours   Maximum : 75 Marks

Part A   (10 × 2 = 20)

Answer **all** questions.

1. What are the ways of selecting objects in CorelDraw?

2. Define Solid Fill.

3. List the different types of envelopes in CorelDraw.

4. What is Depth Effect?

5. Give the meaning of rasterizing.

6. What is Blur?

7. Mention the need of Application-Bar in Photoshop CS4.

8. Define Preferences.

9. What is Flattening an Image?

10. State the use of Artistic Filter.

Part B   (5 × 5 = 25)

Answer **all** questions, choosing either (a) or (b).

11. (a) Explain the steps for importing Illustrator files in CorelDraw.

Or

(b) How to create basic shapes in CorelDraw.

12. (a) Explain the steps for embedding objects into text.

Or

(b) Write short notes on Distortion contour effects.

13. (a) How to convert objects into Bitmap in CorelDraw?

Or

(b) Explain color transformation effect in bitmaps printing.

14. (a) Explain the settings to create a new document.

Or

(b) Write short notes on Resizing and Cropping Images.

15. (a) Overview the Adjustment Layer of Photoshop.

Or

(b) How to create paragraph type?

Part C   (3 × 10 = 30)

Answer any **three** questions.

16. Describe the Common tasks and Features of CorelDraw.

17. Explain various text formats in CorelDraw.

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18. Discuss the Bitmap commands in CorelDraw.

19. Elucidate the basic tools in Photoshop.

20. Discuss Filter menu in Photoshop.

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