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5370

Register Number
Name of the Candidate:

B.Sc. DEGREE EXAMINATION, May 2015

(MULTIMEDIA)

(THIRD YEAR)

(PART- III)

330: ADVANCED ANIMATION AND RIGGING

Time: Three hours

Maximum: 100 marks

SECTION-A

(8×5=40)

Answer any EIGHT questions

1. Write about Squash and Stretch.
2. Discuss about exaggeration.
3. Write about animated sweep.
4. Discuss about Amplitude and frequency.
5. Write about Constraints. Give example.
6. Discuss about Mirror joint.
7. Write about Graph Editor.
8. Discuss about previewing animation.
9. Write short notes on Tangents.
10. Discuss about range slider.

SECTION-B

(3×20=60)

Answer any THREE questions

11. a) Discuss about anticipation. (5)
b) Basic principles of animation. (5)
c) Various types of ghosting with example. (10)
12. Explain in detail about deformations with suitable example.
13. a) Discuss about Hyper Graph. (10)
b) Discuss about Robot rigging. (10)
14. Explain about deer animation with suitable example.
15. How will you create human walk cycle using non-linear animation? Give example.
